



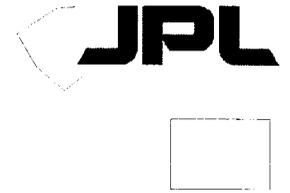
Cost Reductions From Multi-Mission Sequencing Software

L. Needels

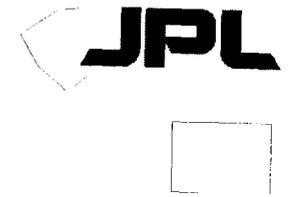
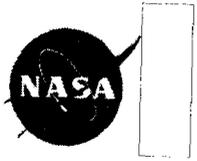
Jet Propulsion Laboratory
California Institute of Technology



Agenda



- Introduction to SEQ
- Multi-mission Architecture Cost Savings
- Automated Sequence Processor Cost Savings
- Summary

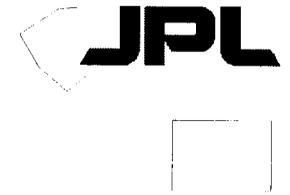
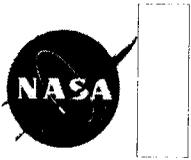


Introduction to SEQ

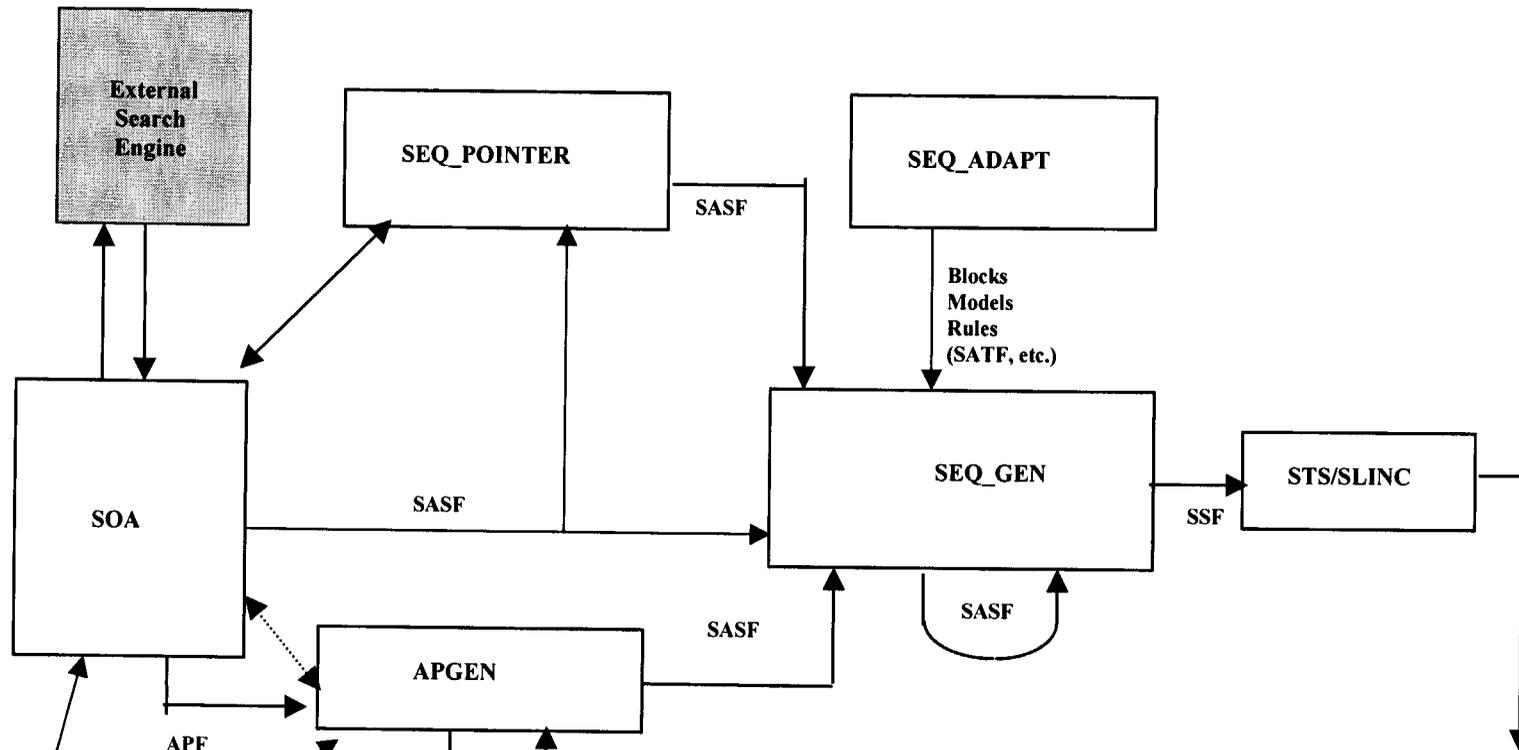


Sequencing Process

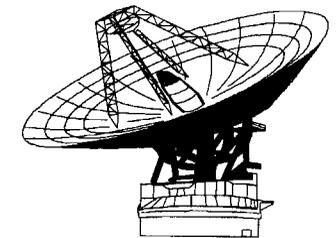
- SEQ refers to a component of the Advanced Multi-Mission Operations System (AMMOS), which is part of the Interplanetary Network Directorate (IND) at JPL.
- SEQ consists of software that facilitates
 - Planning and creation of science and engineering activities
 - Command syntax checking
 - Sequence integration
 - Mission and Flight Rule Checking
 - Command translation
 - Several other aspects of preparing for the uplink process such as the software that assists users in looking at expected events on the spacecraft and software used to schedule the Deep Space Network antennas.



SEQ Software Flow



- APF Activity Plan File
- PEF Predicted Events File
- SASF Spacecraft Activity Sequence File
- SATF Spacecraft Activity Type File
- PEF Spacecraft Sequence File
- SSF Spacecraft Sequence File





SEQ - Science Planning Tools

JPL

- SEQ offers two tools that can be used for science planning.
 - Science Opportunity Analyzer (SOA)
 - Planetary Observation Instrument Targeting and Encounter Reconnaissance (POINTER)



SEQ - Science Planning Tools

- SOA
 - An observation planning tool that works at the activity level
 - Interfaces with external search engines that will locate times of interest (flybys, bow-shocks, occultations, periapsis, etc.)
 - Design of a specific observation (Continuous Scan, Roll Scan, Start/Stop Mosaic, Stare, etc.)
 - Constraint Checking (activity duration, distance, exclusion zones, hardware limits, etc.)
- POINTER
 - Works at the command level
 - More detailed calculations
 - More detailed constraint checking

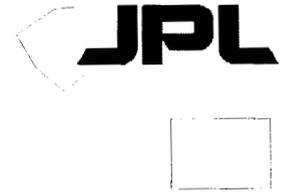


SEQ - Engineering Planning Tool

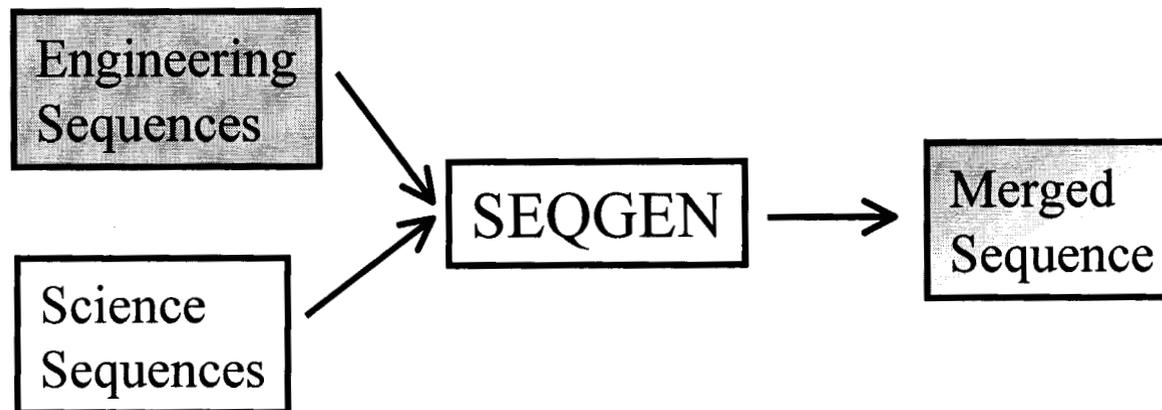
- Activity Plan Generator (APGEN) is used to plan engineering activities
 - Activities (DSN contacts, science activities, general engineering activities, etc.) are monitored against resource constraints (solid state recorder space, propellant, battery state of charge, etc.).
 - Scheduling of activities can also be completed.



SEQ - SeqGen



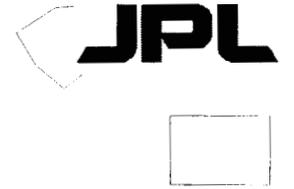
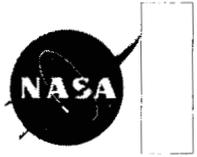
- SeqGen (Sequence Generation) is the work horse of SEQ. SeqGen is used to
 - Generate sequences.
 - Integrate sequences (which may have been generated by SOA, POINTER, APGEN, SeqGen or other tools).
 - Verify command syntax.
 - Verify Flight and Mission Rules that have been coded in SeqGen.





SEQ- Sequence Verification

- SeqGen does some of the sequence verification.
 - Command syntax
 - Mission and Flight rules
 - Some types of parameter checking
- Spacecraft Language Interpreter and Collector (SLINC) packetizes and translates the commands into binary format.
 - Out of Range checking for all types of parameters is done.

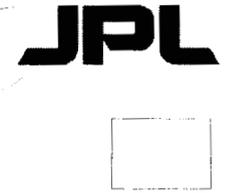


Multi-mission Architecture Cost Savings



Change in Sequence Architecture

- Until the early 1990s, each spacecraft developed its own individual sequencing system/programs. Sequencing systems are quite expensive to develop
- In an effort to reduce cost and development time, a “Multi-Mission” Sequencing architecture was developed which promoted reuse of sequencing system components.



Multi-Mission Sequence Architecture

- CORE software consists of a capability. E.g. the ability to track user defined states.
- ADAPTATION software is the set of project specific files that use the core software. E.g. a specific flight rule implementation.



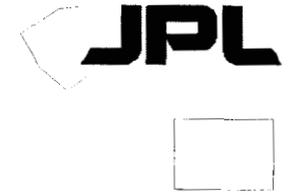
Multi-Mission Sequence Architecture Cost Savings

- Capability is implemented and verified only once.
- Team familiarity.
- Teams (E.g. Flight Software or Assembly, Test, and Launch Operations) are ready to hit the ground running because much of the capability is already available.
- Inherently more reliable.

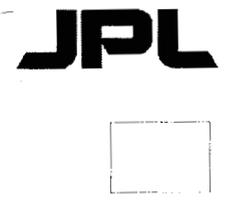


Multi-Mission Sequence Architecture Cost Savings

- Cost savings not always immediately apparent to projects.
- Return On Investment showed that mission specific adaptation of multi-mission tools cost ~15% of mission specific costs.
- Cost Savings = $\text{Cost}_{\text{No_Reuse}} - (\text{Cost}_{\text{Adaptation}} + \text{Cost}_{\text{Project Specific Changes}})$

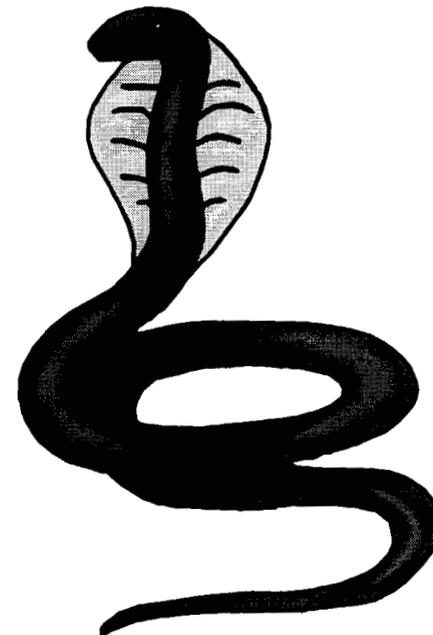


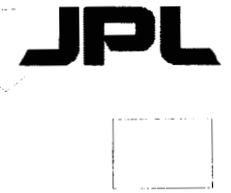
Automated Sequence Processor Cost Savings



Automated Sequence Processor Cost Savings

- ASP is a collection of scripts that were developed to automate the sequence generation process during Aerobraking phase of MGS mission.





Automated Sequence Processor Cost Savings

- Ops team size significantly smaller.
- Remote teams can stay remote.
- Automatic verification of products.
- Some commanding can be done completely autonomously (24x7) with no Ops staff on shift.



Automated Sequence Processor Cost Savings

- Processing & verification of a command load
 - used to take about 2 hours
 - now it takes about 5 minutes
 - Return on Investment showed that ~\$250 K had been spent on ASP development and upgrade. Savings from time not spent by sequence teams was ~\$3.4 M. (There is an additional ~\$40 K/year spent for ASP maintenance.)



JPL



Summary

- Two ways to save money in mission operations.
 - Software reuse.
 - Process automation.