



Automating Mission Planning for a Targetable Earth Observing Mission

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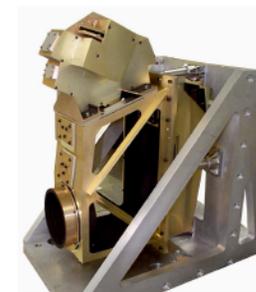
Outline

- Background & Context – EO-1
- 2003: Phase 1: Automating existing processes
- 2008: Phase 2: Optimizing Spacecraft Performance
- Lessons Learned and Summary



Earth Observing One (EO-1)

- EO-1: Operated by NASA GSFC
 - Launched in 2000
 - Demonstrated new imaging instruments
 - Hyperion Hyperspectral >200 Bands, Very Near to Shortwave IR
 - Advanced Land Imager – Landsat (ETM) replacement
 - Atmospheric Corrector
 - Boresighted – s/c must slew to image
 - Currently in extended mission to support science
- CDH'S: Two Mongoose V CPU's
 - Mongoose V @ 8 MIPS and 256 MB RAM
 - Conventional Flight software on CDH CPU
 - Autonomy software on data recorder CPU



Hyperion



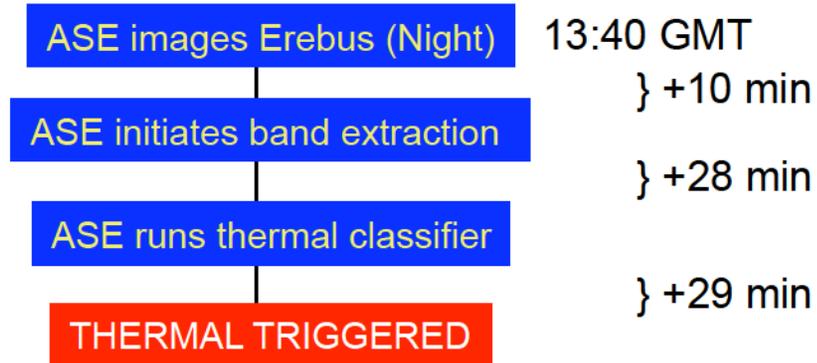
Advanced Land Imager



Phase 1 (2003): Automating Existing Manual Processes

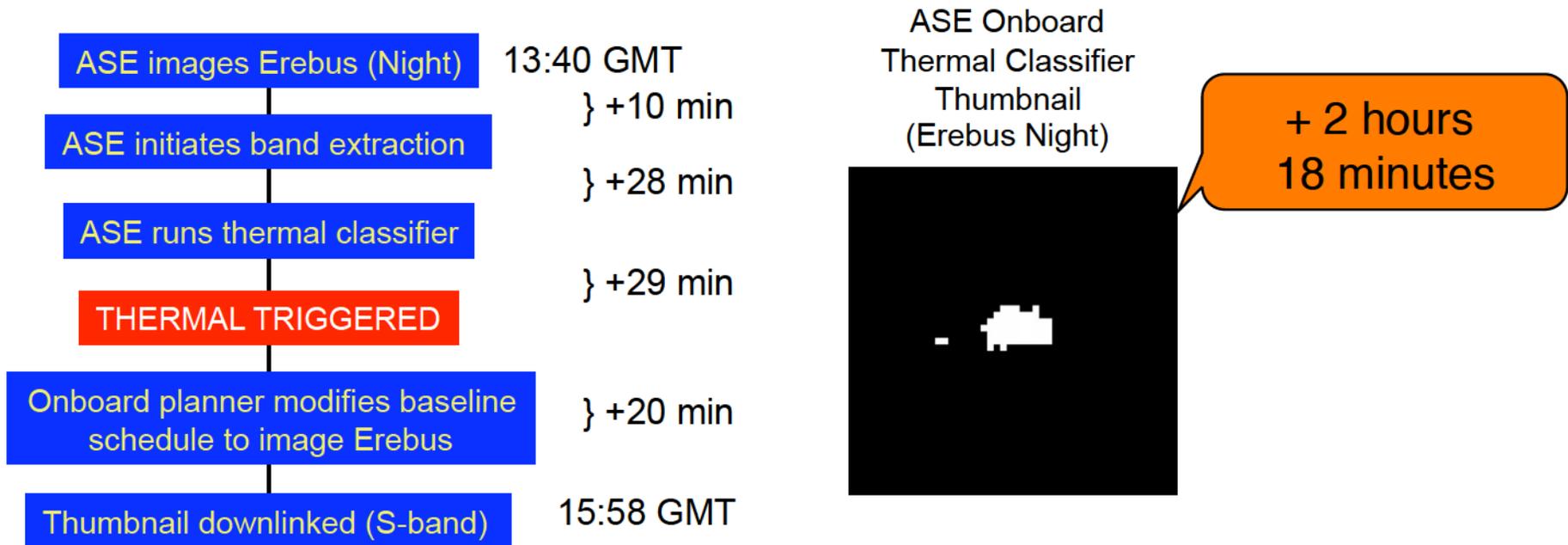


7 May 2004 ASE monitors Mount Erebus



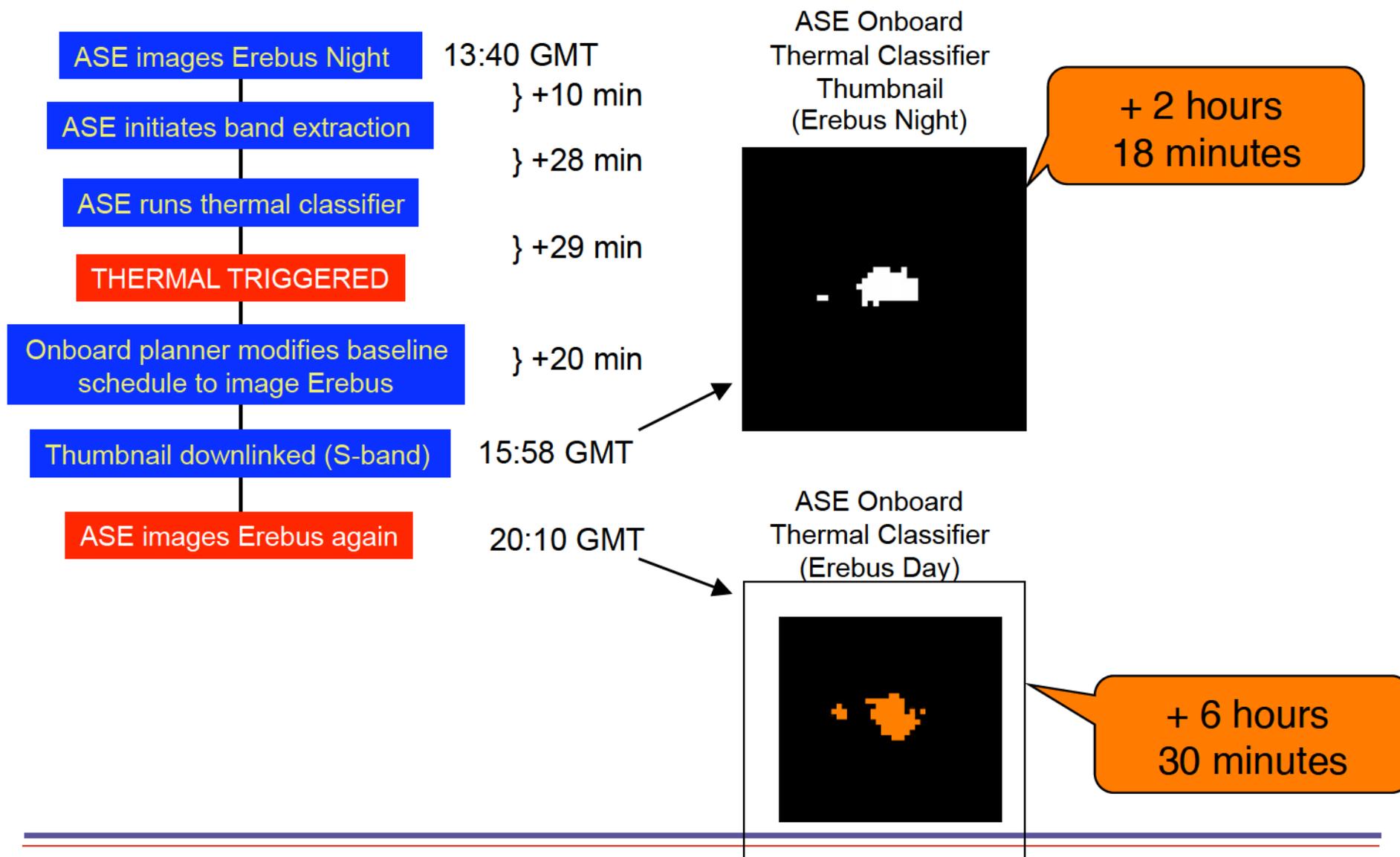


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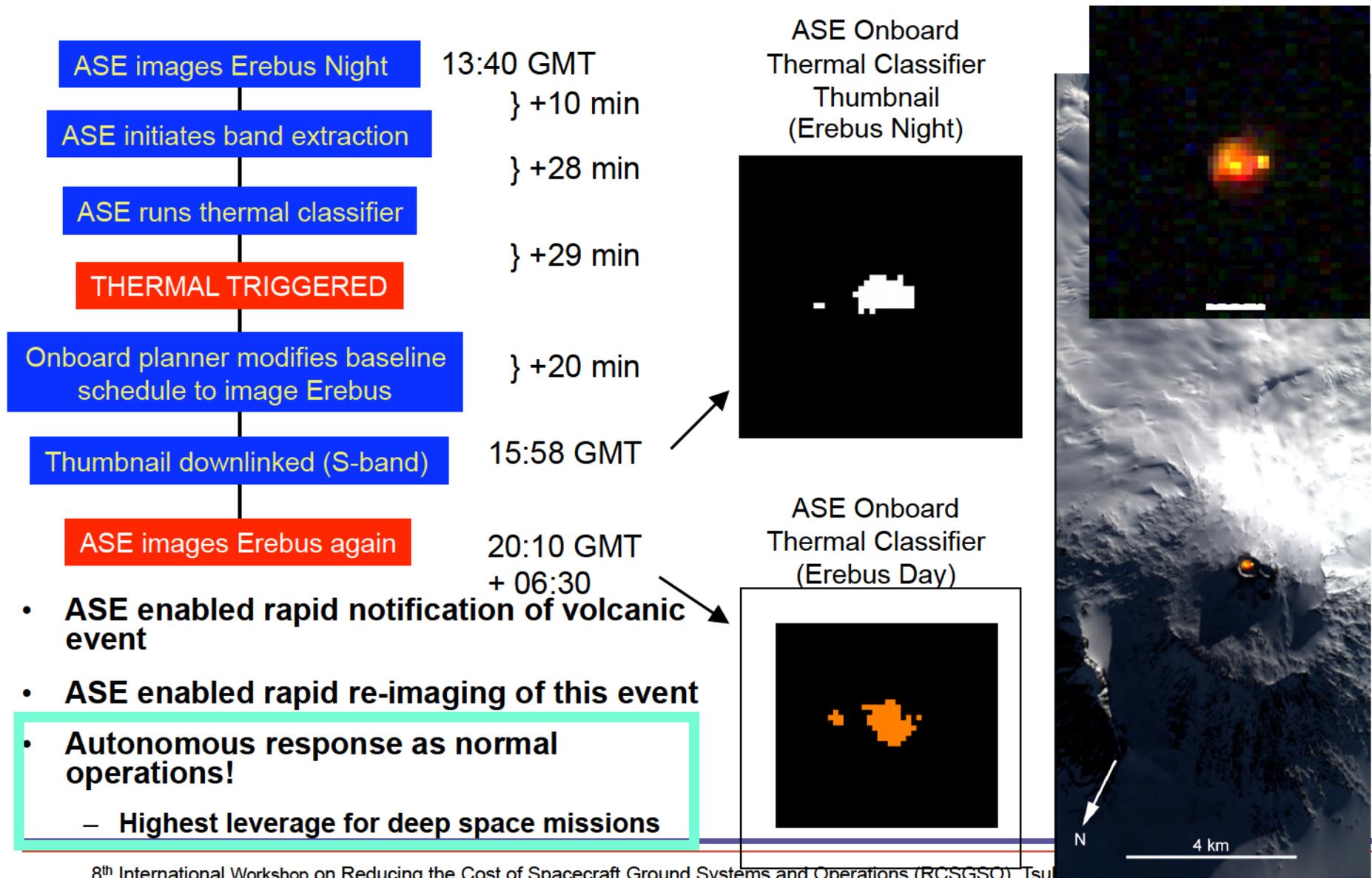


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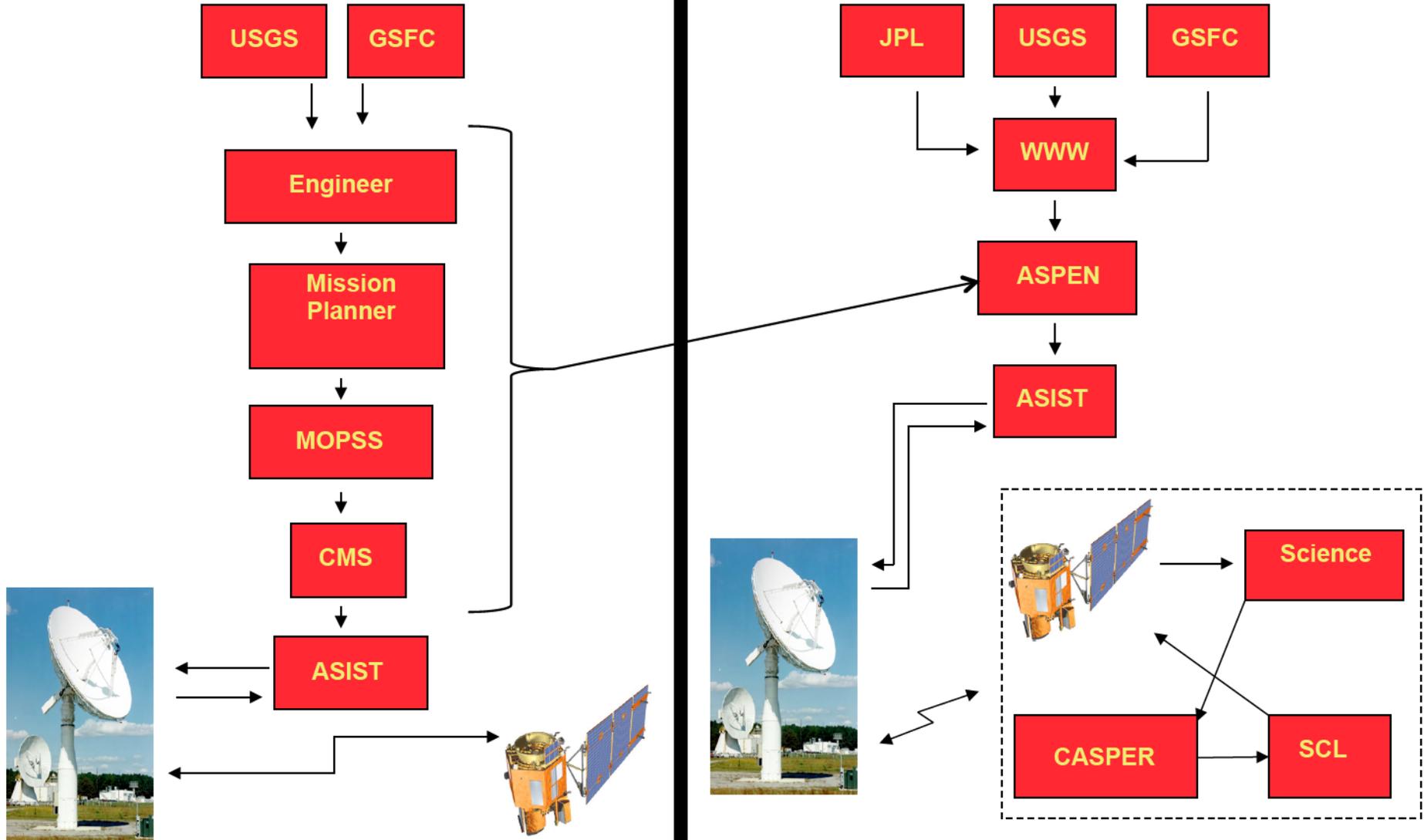
7 May 2004 ASE monitors Mount Erebus





Past

Present





Limitations of Past Operations

- Priority observation requests require 1-2 days of lead time
- Modifications to the baseline plan are difficult as spacecraft command sequences are static
- Manual scheduling of observations and station contacts tedious
- Turnaround time for science data days or weeks after requests
 - Short-lived science opportunities may be missed



Key Differences post upgrade

- Scenes and ground contacts are selected automatically based on scene priorities
- World Wide Web interface for requesting and acquiring observations
- High-level scene and contact “goals” are uploaded to the spacecraft instead of detailed command sequences
- Execution sequence can be automatically changed on-board
- Priority observations can be requested and acquired within hours
- Science data is immediately available for analysis on-board compared to days or weeks



Impact

- Current count > 20000+ autonomous data collects
 - 1st flights in Fall 2003
- **ASE Software so successful it is now in use as baseline operations for the remainder of the mission (Nov 2004-)**
 - Enabled > 100x increase in science return
 - Measured as: # events captured / MB downlink
 - Enabled a reduction in net operations costs
\$3.6M/year → \$1.6M/yr ; >\$1M directly from ASE (source EO-1 FOT)
 - Ops cost reduction enabled extended mission from 2005-2007, 2007-2009
 - Reduce re-planning time to respond to anomalies from:
days → hours
 - ASE co-winner NASA Software of the Year 2005



Phase 2 (2008): Optimizing Spacecraft Operations



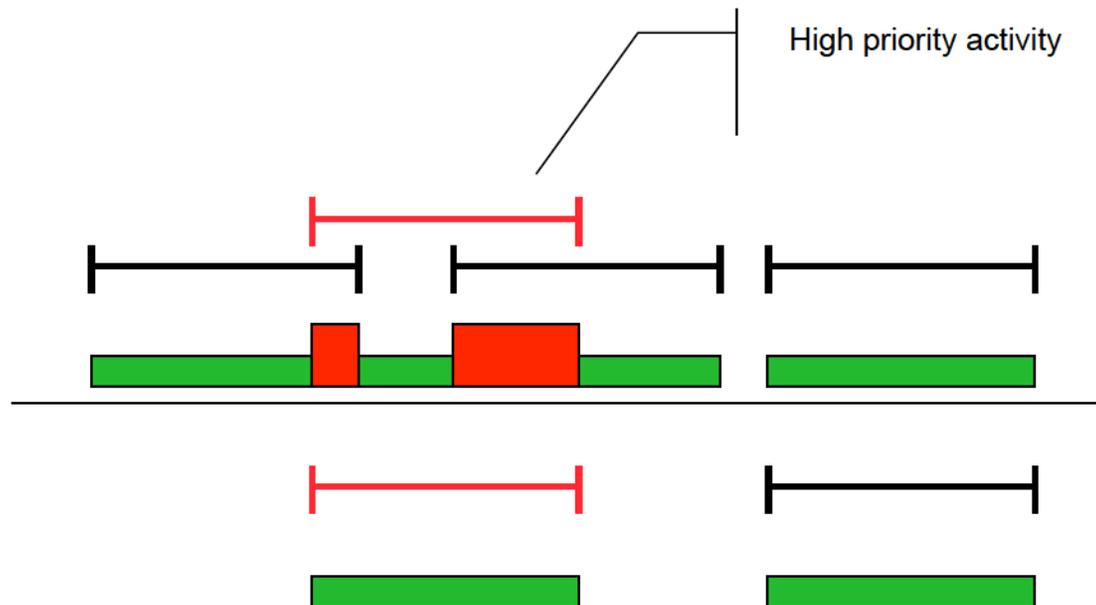
EO-1 Operations Constraints

- Priority – higher priority scenes pre-empt lower priorities
- Scene and Downlink Overlap – scenes cannot overlap other scenes (instrument) onboard recorder cannot playback and record simultaneously (recorder)
- Maneuver – spacecraft must be able to slew and settle from one scene to the next
- Onboard Storage – spacecraft has limits on # of files and total blocks (bytes) storage
- Thermal – instrument heats while taking scenes, must be allowed to cool before too many consecutive scenes



EO-1 Operations Constraints

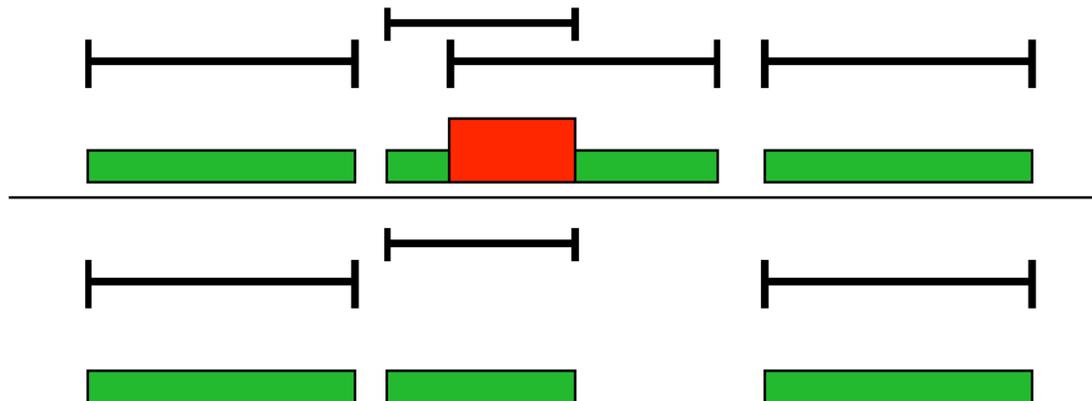
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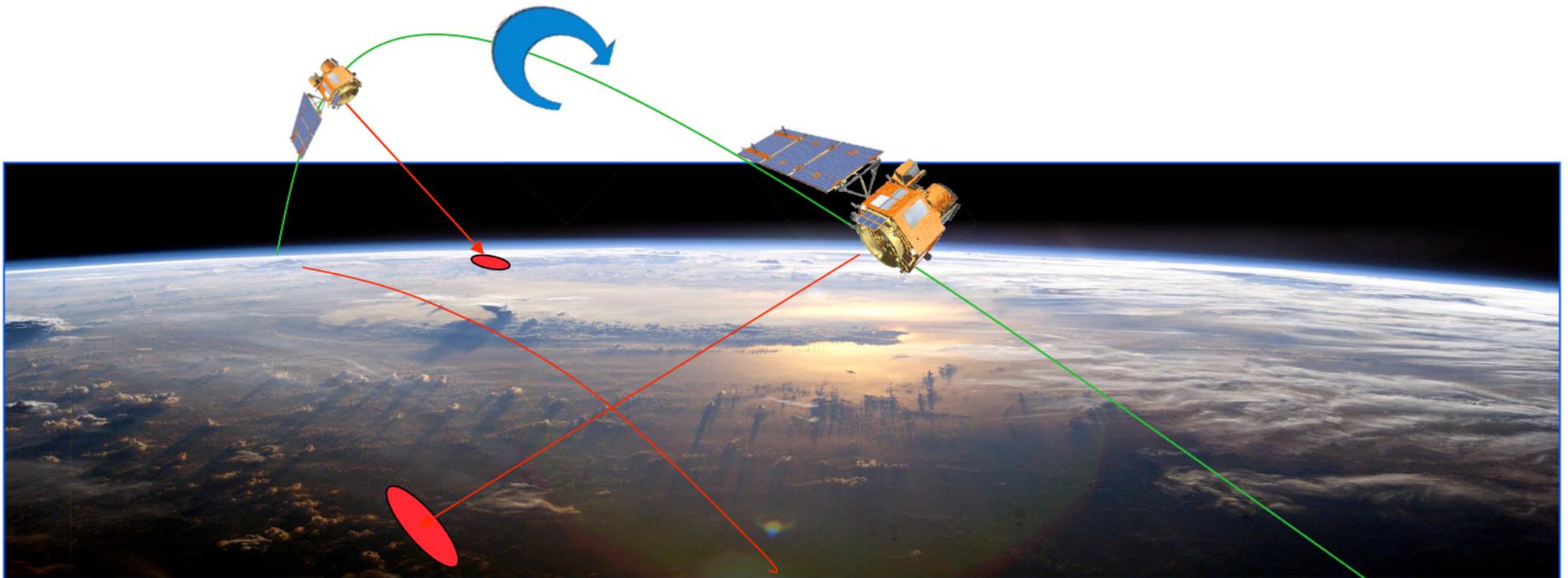
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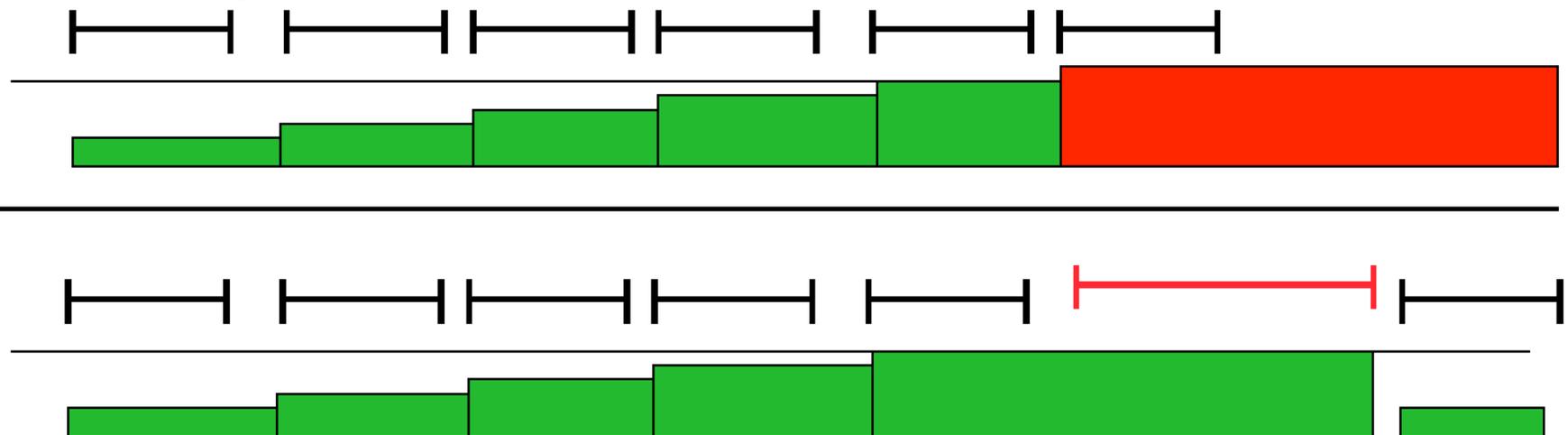




EO-1 Operations Constraints

- Onboard Storage – spacecraft can only store 5 scenes before needing to downlink

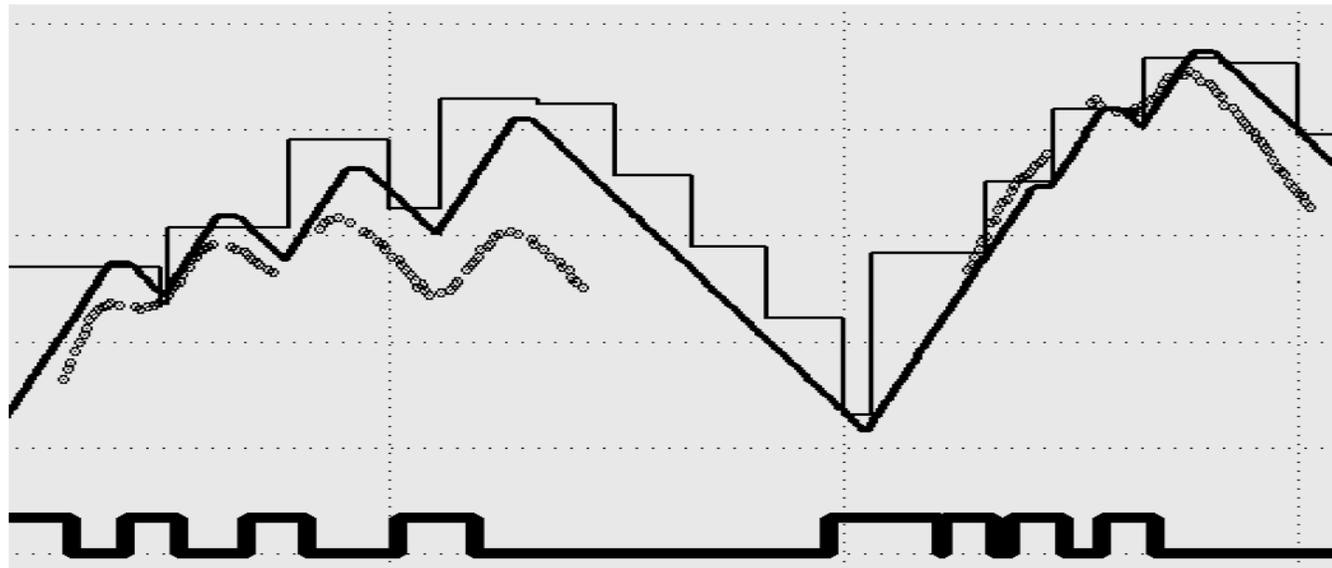
– Actual constraint on number of files and total bytes storage





EO-1 Operations Constraints

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EO-1 R5 Scheduling algorithm

- Generate tuples by searching space of adjacent requests (maneuver)
 - 100s scenes → 1000s tuples
- Sort tuples by decreasing lowest priority scene
- Insert, allowing only bumping with scene subsumption
- Effectively starts with highest priority scenes, then grows by adding more of lower priority



Evaluation

Algorithm	X-bands	Scenes scheduled	Priority Score
R4	32	130	1233
R5	51	217	1243
O1: Optimal no thermal, no maneuver, R5 X-bands	51	243	1286
O1A: O1 removing onboard storage	51	419	1286
O1B: O1 ignoring scene overlap	51	252	1422
O2: O1 but choose all X-bands not in conflict with high priority	48	229	1246

R5 is within 11% of the optimal upper bound by scene count and within 3.4% of the optimal upper bound by priority score.



Summary

- Technology exists to automate significant portions of uplink operations, with benefits:
 - Increased responsiveness
 - Reduction in operations staffing
 - Increased science return
- Numerous missions have reaped these benefits (EO-1, Orbital Express, ...)