Variable Dynamic Testbed Vehicle: Dynamics And ysis

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Abstract

The Variable Dynamic Testbed Vehicle (VDTV) concept has been proposed as a tool to evaluate collision avoidance systems and to perform driving-related human factors research. The goal of this study is to analytically investigate to what extent a VDTV with adjustable front and rear anti-roll bar stiffnesses, programmable damping rates, and four-wheel-steering can emulate the lateral dynamics of a broad range of passenger vehicles. Using a selected compact-sized automobile as a baseline, our study indicated this baseline vehicle can be controlled to emulate the lateral response characteristics (including the vehicle's understeer coefficient and the 90% lateral acceleration rise time in a J-turn maneuver) of a fleet of production vehicles, from low to high lateral acceleration conditions. Also, the roll gradient of the baseline vehicle can be altered via changes made to the torsional stiffnesses of the front and/or rear anti-roll bars to emulate the roll stiffnesses of a fleet of production vehicles.

Introduction

To study the correlation between vehicle response characteristics and driver commands relative to crash avoidance, the National Highway Traffic Safety Administration's Office of Crash Avoidance Research (OCAR) has at its disposal a comprehensive set of tools and facilities. These include the Vehicle Research and Test Center, and the (currently being developed) National Advanced Driving Simulator. To augment these tools and facilities, OCAR has defined its concept of a Variable Dynamic Testbed Vehicle (VDTV). This vehicle will be capable of emulating a broad range of automobile dynamic characteristics, allowing it to be used in development of collision avoidance systems, and conducting of driving-related human factors research, among other applications.

Vehicles with "programmable" response characteristics have been proposed and developed in the past. In the 1970’s, an experimental vehicle, called Variable Response Vehicle, was developed by the General Motors Corporation for vehicle handling research. It had independent electro-hydraulic controlled front and rear steering actuators and a front steering feel system. These active systems enabled it to emulate a variety of directional control characteristics. In the 1990’s, a similar research vehicle, called Simulator Vehicle, was developed by the Nissan Motor Company. Both yaw rate and lateral acceleration response characteristics of this vehicle were varied independently. It was used to study the relation between driver’s perception and vehicle handling quality.

To emulate both the lateral and longitudinal response characteristics of a broad range of vehicles, the "mechanical" steering, suspension, and braking sub-systems of a "passive" vehicle must
all be made "programmable". With regard to simulating the lateral response characteristics of vehicles, an earlier study\(^4\) indicated that the VDTV must have the following active sub-systems: (1) steering: steer-by-wire, programmable steering feel as well as four-wheel-steering, and (2) suspension: semi-active suspension as well as variable front and rear anti-roll bar systems. Other active sub-systems considered in Reference 4 (such as the brake-by-wire and throttle-by-wire systems) were not included in this study.

Equipped with the above-mentioned actively controlled systems, the lateral response characteristics of the VDTV can be conveniently altered via the governing control algorithms. However, it was not clear what range of production vehicles could be emulated by such a variable dynamic vehicle. One objective of the dynamics analysis was to gain a quantitative understanding of the "emulability" of such a variable dynamic vehicle. The second objective was to generate quantitative information for the functional requirements document\(^4\) that accompanied the VDTV Request for Tereposial.

**Scope and Approach of Dynamics Analysis**

The scope and approach taken in the dynamics analysis are as follows:

1. A vehicle dynamics simulation program, called Vehicle Dynamic Analysis, Nonlinear (VDAANL) was selected as the simulation tool to perform all the vehicle dynamic computations.

2. The VDAANL program has parameter files for about twenty passenger vehicle models. Only five models were selected to represent a broad range of production passenger vehicles.

3. Three performance metrics were selected to characterize both the steady-state and transient lateral responses of these production vehicle models in "representative"cornering maneuvers.

4. One of the five models studied was selected as the baseline VDTV. However, to account for the added weights of the data acquisition system, four-wheel-steering system, etc., several vehicle and tire parameters of the selected vehicle model were modified accordingly.

5. Two sensitivity analyses were made to assess to what degree vehicle performance metrics selected in step (3) are influenced by the following vehicle parameters: (a) the torsional stiffnesses of the front and rear anti-roll bars, and (b) the damping rates of the suspension shock absorbers.

6. A simulation study was made to assess to what extent the understeer coefficient and speed of lateral response of the five production vehicles selected in step (2) can be emulated by a four-wheel-steered VDTV.

7. The Consumers Union obstacle avoidance course (to be described later) was used to objectively evaluate the handling qualities of passenger vehicles during emergency double lane change maneuvers. The performance of the baseline VDTV in making double lane change maneuvers using different combinations of tires and four wheel steering control algorithms were compared.

Results obtained from these seven steps are given in the following sub-sections.

**Vehicle Dynamics Simulation Program**

A vehicle dynamics simulation program, developed by Systems Technology, Incorporated, called "Variable Dynamics Analysis, Non-Linear" (VDAANL) was used in this research. This program was originally developed to study the performance of vehicle/driver systems in a variety of driving scenarios and conditions, and to study vehicle lateral control and stability.\(^5\)

A signal flow diagram of the program VDAANL is depicted in Figure 1 (from Reference 6). The program VDAANL has a total of seventeen degrees-of-freedom (DOF's). The block labeled "Vehicle Dynamics" (in Figure 1) has six DOF's for the sprung mass and two 1 DOF's each for the front and rear unsprung masses. In the block
Figure 1: Flow diagram of the VDANI vehicle dynamic simulation program

labeled “TireDynamics” four DOI’s for the rotational speeds of the four wheels are included. Finally, one degree of freedom each is contained in the blocks labeled “Steering System”, “Brake System”, and “Power Train.” Representative vehicle and tire parameters that must be supplied for a typical simulation run are tabulated in Table 1 for the five passenger vehicle models that were selected in step (2).

The suspension system modeled in VDANI consists of three lumped masses. Two unsprung masses represent the front and rear axles with tires, and one sprung mass represents the vehicle’s body. Rather than model each component of the suspension individually, VDANI uses composite characteristics of all components to calculate overall roll dynamics. This method produces less complicated calculations and a significant reduction in data size. The simulation program VDANI also includes an option of using both front and rear anti-roll bars to provide extra auxiliary roll stiffness.

The simulation program VDANI uses a comprehensive tire model that includes the effects of road surface interaction and saturation limit. This assures accurate representations of real driving conditions from low-g to limit lateral maneuvers, and for combined lateral and longitudinal maneuvers (for example, brake-in-a-turn). The program VDANI uses tire parameters defined by the CalSPAN corporation (cf. Table 1) that contain parameters for cornering stiffness, camber stiffness, lateral and circumferential friction, aligning torque, and as well as overturning moment.

Besides the above-mentioned modelings, the simulation program VDANI also provides a “closed-loop” driving capability by using the block labeled “Automatic Steer System.” This block contains internal algorithms that a human driver uses to generate the required steering, braking, and throttle commands. It can also represent how an autonomous steering system generates the needed steering commands. Furthermore, an “Open” module option provides an interface between a user-supplied “subroutine” and the main program. In this research, we used this option to implement four-wheel-steering control algorithms.

Data predicted by VDANI have been extensively validated via road tests for a wide variety of vehicles and driving conditions. Results obtained using the simulation program were found to represent measured vehicle responses quite well for most vehicles and maneuvers.

Selected Production Vehicle Models

Five production passenger vehicle models were selected in this study to represent a fleet of passenger vehicles for the VI.DTV to “emulate.” These represented a wide spectrum in vehicle weight: from “small,” “compact,” “mid-sized” to “full-sized” passenger vehicles. Additionally, these five vehicle models were selected because they span wide ranges in both wheelbase ratio and track width ratio. The wheelbase ratio, the ratio between the vehicle’s wheelbase and its center of gravity (e.g.) height ($h_{c,g}$), is strongly related to the amount of weight transfer between the rear and front wheels during acceleration/deceleration maneuvers. Track width ratio, the ratio between the vehicle’s halved track width and e.g. height ($tw/2h_{c,g}$), is strongly related to the amount of weight transfer between the inside and outside wheels during lateral cornering maneuvers. Track width ratio also strongly correlates to the likelihood of vehicle rollover.
nering equilibrium equation:

\[
\delta_T = \frac{\delta_{SW}}{N_S} = \frac{57.3I/R - 1}{K_u a_y},
\]

where,

\[
\delta_T = \text{tire angle (deg),} \nonumber \\
\delta_{SW} = \text{steering wheel angle (deg),} \nonumber \\
N_S = \text{steering ratio (-),} \nonumber \\
I = \text{wheel base (in),} \nonumber \\
R = \text{turning radius (in),} \nonumber \\
K_u = \text{understeer coefficient (deg/g),} \nonumber \\
a_y = \text{lateral acceleration at vehicle's e.g. (g).} \nonumber
\]

From this equation, the understeer coefficient of a vehicle can be determined with a "turn circle" maneuver. In this maneuver, the forward speed of the vehicle is kept constant at, for example, 80 km/h. The steering wheel angle is increased slowly at an uniform rate of about 5 deg/sec until the limit lateral acceleration of the vehicle is reached. A cross plot between the lateral acceleration of the vehicle's c.g. on the X-axis and the steering wheelangle on the Y-axis can then be generated. From this plot, the understeer coefficient is determined as follows:

\[
K_u = \frac{1}{N_S} \frac{\partial \delta_{SW}}{\partial a_y} = \frac{57.3}{U^2}. \nonumber
\]

The first term on the right hand side of equation (2) can be derived from the instantaneous slope of the \(a_y\) versus \(\delta_{SW}\) plot at a given lateral acceleration. The variable "U" in the second term represents the forward speed of the vehicle. That term can be easily computed if we know the wheelbase of the vehicle as well as the speed at which that simulation run was performed. Results obtained from these turn circle maneuvers are given in two cross plots: vehicle's lateral acceleration versus the steering wheel angle (Figure 3), and lateral acceleration versus the understeer coefficient (Figure 4), for the five selected passenger vehicles. From Figure 4, we note that the understeer coefficients of these vehicles remain unchanged when the lateral acceleration of the vehicle is lower than about 0.3 g. However, these understeer coefficients increase drastically as their respective lateral acceleration levels are approached. These results are fairly representative for most passenger vehicles.

A plot of wheelbase ratios versus trackwidth ratios for five production vehicles is shown in Figure 2. In that figure, the "0"s denote the wheelbase and track width ratios combinations of production vehicle models with parameter files available from the VIJAN1 program. The "*"s represent the five selected passenger vehicle models. Clearly, the selected vehicles span good ranges in both the wheelbase ratios and the trackwidth ratios. Estimated values of other vehicle and tire parameters are tabulated in Table 1. See Appendix E of Reference 10 for the estimated values of vehicle and tire parameters that are not given in Table 1.

Steady-state and Transient Lateral Response Characteristics of Passenger Vehicles

Using the simulation program VIJAN1, and estimates of vehicle and tire parameters given in Table 1, three steady-state and transient lateral response performance metrics of the five selected passenger vehicles were computed. Results are given in the following sections.

The steady-state handling quality of a vehicle can be characterized by its understeer coefficient \((K_u, \text{ in deg/g})\). The understeer coefficient, defined in subsection 9.4.7 of Reference 11, can be understood using the following steady-state corre
Figure 3: Turn circle maneuver, steering wheel angle versus lateral acceleration.

Another performance metric commonly used to characterize the steady-state vehicle handling quality of a vehicle is its control sensitivity (in g/deg). The control sensitivity of a vehicle at a given forward speed is also known as its steering sensitivity or lateral acceleration gain. In equation (1), the vehicle control sensitivity is given by \( \frac{a_y}{\delta_{SW}} \). The relation between the vehicle’s control sensitivity and its understeer coefficient is given by:

\[
\frac{a_y}{\delta_{SW}} = \frac{1}{N_S} \left[ K_u + 57.3 \frac{qL}{U^2} \right]^{-1}.
\]

Since the vehicle’s control sensitivity can be computed using the understeer coefficient, only the understeer coefficient is used in this study.

The roll gradient of a vehicle can also be determined using data obtained from the turn circle maneuver. A vehicle’s roll gradient, defined in sub-section 9.4.19 of Reference 11, can be determined from a cross plot between the lateral acceleration of the vehicle’s e.g. and the vehicle’s roll angle. Results obtained for the five passenger vehicles are depicted in Figure 5 wherein we note that the roll gradients of full-size vehicles tend to be small, while the reverse is true for small and compact vehicles.

The transient lateral response characteristics of the vehicles are compared using the “90% rise
times" of their lateral acceleration responses. The 90% rise time is a measure of the vehicle's "speed of response" when it is subjected to a "step" steering wheel command. Since a true "step" is physically impossible, the steering command is ramped to its steady-state value at a uniform rate of 360 degrees per second. The resultant maneuver is commonly called a J-turn maneuver. The 90% rise time is defined as the time it takes the vehicle's lateral acceleration to reach 90% of its steady-state value, as measured from the time the steering command reaches 50% of its steady-state value. See Figure 6 and Reference 12 for further details. Plots of the 90% rise time versus the vehicle's lateral acceleration for the five selected passenger vehicles are depicted in Figure 7.

The speed of lateral response of a vehicle can also be measured using frequency-domain performance metrics such as the vehicle's lateral acceleration -3 dB bandwidth (in Hz). This is the frequency at which the magnitude of the transfer function, from the steering wheel to the vehicle's lateral acceleration, has dropped below 70.7% of its steady-state value. Again, there is a strong correlation between the vehicle's 90% rise time and its lateral acceleration bandwidth. For the 1989 Escort, that correlation is depicted in Figure 8: the larger the bandwidth, the smaller the 90% rise time. A linear approximation between
the bandwidth and rise time is given by:

$$t_{rise} \approx 1.0381 - 0.6888 \times BW.$$  \hfill (4)

Here, $BW$ is the vehicle’s lateral acceleration bandwidth in Hz, and $t_{rise}$ is the vehicle’s J-turn 90% rise time in seconds. Since the lateral acceleration bandwidth is closely correlated with the 90% rise time, only the rise time is used in our study.

The Consumers Union obstacle avoidance course, depicted in Figure 9, was used to objectively evaluate the handling quality of passenger vehicles during emergency double lane change maneuvers. Details of this obstacle avoidance course are defined in Reference 13. The maximum speed that a passenger vehicle can successfully complete the double lane change maneuver is denoted by $U_{max}$. The magnitude of $U_{max}$, in km/hr, is another lateral response performance metric used in our study.

**Selected Baseline Vehicle**

For the purpose of dynamics analyses, the 1989 Ford Escort was selected as the baseline variable dynamic testbed vehicle. The following modifications are made to the production model to account for the added weights of the data acquisition system, four wheel steering actuator mechanism, and others:

- Sprung mass and moment of inertia of the production Escort were each increased by 28%. However, these inertia properties were increased without altering the longitudinal, lateral, and vertical positions of the vehicle’s overall e.g. location.

- Spring rates and damper rates of the production vehicle’s suspension were each increased by 28%. Since the vehicle sprung mass was increased by 28%, there was no change in either the frequency or damping ratio of the vehicle’s heave mode.

- Torsional stiffness of the front anti-roll bar of the production Escort was increased by 28% (in magnitude). The production Escort has no rear anti-roll bar.

- “Larger” tires were selected for the modified Escort. The tire model used is 195/75R14.

With these modifications, the weight and moment of inertia of the “compact” Escort were now midway between those of “compact” and “mid-sized” vehicles. It was judged that such a modified Escort could better emulate the lateral response characteristics of both the “small” and “compact” production vehicles, that have higher accident statistics. If a mid-sized vehicle had been selected instead as the baseline vehicle, the added weights would have caused its weight to approach that of a “Full-size” vehicle. This heavier baseline vehicle might not have been able to emulate the lateral response characteristics of both the “small” and “compact” vehicles as well.

**Sensitivity Analyses**

Two types of sensitivity analyses were performed to assess the degree that selected vehicle performance metrics could be influenced by two vehicle parameters: effects of (1) the torsional stiffness of the front and rear anti-roll bars on the vehicle’s roll gradient, and (2) the damping rates of the suspension shock absorbers on the 90% rise time of the vehicle in J-turn maneuvers.

Five anti-roll bar configurations used in this study are depicted in Figure 10. In that figure,
Figure 10: Anti-roll bar stiffness configurations used in a sensitivity analysis

"N" denotes for the "nominal" anti-roll bar configuration of the baseline VDTV: stiffnesses of the front and rear anti-roll bars are -288.6 and 0 Nm/deg, respectively (the baseline VDTV does not have a rear anti-roll bar). The stiffnesses of all the other anti-roll bar configuration variants are multiples of the nominal front anti-roll bar stiffness. For example, the front and rear anti-roll bar stiffnesses of the configuration labeled "1F-3R" are -288.6 and -865.8 Nm/deg, respectively.

Plots of steering wheel angle versus the vehicle's lateral acceleration obtained in turn circle maneuvers, for the five anti-roll bar configurations, are compared in Figure 11. Plots that compare the vehicle's understeer coefficient, roll gradient, and 90% rise time in a J-turn maneuver arc given in Figures 12, 13, and 14, respectively.

From Figure 12, we observe:

- For low-g (below 0.3 g) maneuvers, the anti-roll bars' stiffnesses have very little effect on the vehicle's understeer coefficient.

- At high-g conditions, the anti-roll bars' stiffnesses have the following influences on the vehicle's understeer coefficient:

  understeer coefficient is increased by an increase in the front anti-roll bar stiffness. See results obtained for the "3F" configuration.
understeer coefficient is decreased by an increase in the rear anti-roll bar stiffness. See results obtained for the “1 F+3R” configuration. Alternatively, the vehicle’s understeer coefficient can be decreased by decreasing the front anti-roll bar stiffness. See results obtained for the “2 F” configuration.

From Figure 13, we conclude that the stiffnesses of the anti-roll bars have a dominant influence on the vehicle’s roll gradient. The larger the magnitude of the total anti-roll bar stiffness (sum of both the front and rear anti-roll bar stiffnesses), the smaller is the vehicle’s roll gradient. Hence, the roll gradient for the “3F+3R” configuration is the smallest among the five configurations studied. Hence, changing the stiffnesses of the vehicle’s anti-roll bars (either mechanically or by using active anti-roll bar controlled systems) is an effective way to alter the vehicle’s roll gradient. The alternative of using a fully active suspension system to control the vehicle roll gradient is likely to be more expensive.

The specified emulation range of the VDTIV’s roll gradient, depicted in Figure 14, is obtained using results depicted in Figure 13: (a) the lower limit is obtained by reducing 25% from the roll gradient of the “3F+3R” configuration, and (b) the upper limit is obtained by adding 25% to the roll gradient of the “1 F” configuration. This specified emulation range of the vehicle’s roll gradient also appeared in Section 7.1.2 of Reference 14. Note also that the upper and lower roll gradient limits depicted in Figure 13 completely envelop the $a_r$ versus roll angle plots of the five passenger vehicles given in Figure 5.

The effects that anti-roll bar stiffnesses have on the 90% rise time in J-turn manœuvres are less obvious. However, the following trends are observed in Figure 15:

- vehicle becomes more responsive (with a smaller J-turn 90% rise time) if the stiffness of the front anti-roll bar is increased. See results obtained for the “$\frac{3}{6}$ F” configuration.
- vehicle becomes less responsive (with a larger J-turn 90% rise time) if the stiffness of the front anti-roll bar is decreased. See results obtained for the “$\frac{1}{6}$ F” configuration.
- vehicle also becomes less responsive (with a larger J-turn 90% rise time) if the stiffness of the rear anti-roll bar is increased. See results obtained for the “1 F+3R” configuration.

The objective of the second set of sensitivity analyses was to assess to what degree the damping rates of the vehicle suspension influence the
vehicle’s J-turn 90% rise time. This analysis was performed for the Jet I repulsion Laboratory by Systems Technology Incorporated. Results obtained are summarized in the following two paragraphs while the details are given in Reference 15.

Three sets of damper rates were used in the sensitivity analyses. The “hardest” damping rates are: at a piston speed of 75 cIn/sec, the damping forces are 3400 and 900 Newtons in extension and compression, respectively. The “softest” damping rates are: at a piston speed of 75 cIn/sec, the damping forces are 1200 and 670 Newtons in extension and compression, respectively. The nominal damping forces are between those of the “hardest,” and “softest” dampers. These damping rates are identical to those specified in sub-section 4.3.8 of Reference 14.

Using the above mentioned damping rates, the 90% rise times of a vehicle in a 80 km/hr 0.22 g J-turn maneuver were determined using VI) ANL. The 90% rise times obtained were 0.43, 0.51, and 0.49 seconds for the “softest,” “nominal,” and “hardest” damping rates, respectively. Differences among these rise times are quite small. Considering the accuracy of the VI) ANL simulation program, we concluded that suspension damping rates do not significantly influence the speed of response of a vehicle in cornering ma-

Four-Wheel-Steering Control Algorithms

The lateral dynamics of a vehicle can be substantially altered by steering its rear wheels in conjunction with the front wheels. For example, the control sensitivity of a four-wheel-steering vehicle at a given forward speed can be increased/decreased by steering the rear wheels out-of-phase/in-phase respectively with the front wheels. Additionally, the transient lateral response characteristics of the vehicle can also be manipulated via carefully designed rear steering algorithms.

Both open-loop and closed-loop 4WS algorithms have been proposed and used in vehicle research. Closed-loop 4WS algorithms use selected vehicle measurements (for example, vehicle’s yaw rate) as well as the driver’s steering command to control the rear steering actuator. On the other hand, open-loop algorithms do not feedback any vehicle measurements. The open-loop and closed-loop control algorithms described in the following sub-section are taken from Reference 19. They are given here to illustrate the flexibility available to alter the lateral response characteristics of a VOTV via four-wheel-steering algorithms.

- 4WSN Algorithm: This is an open-loop algorithm first suggested by Nissan Motor Company. Using a vehicle model, a speed-dependent ratio between the rear and front wheels is computed in order to achieve zero steady-state side velocity:

\[ \delta_{rc}/\delta_{fe} = K_N(U). \]

Here, \( \delta_{fe} \) equals the driver steering wheel command divided by the steering ratio. The command to the rear steering actuator is given by \( \delta_{rc} \). The variable \( U \) is the forward speed of the vehicle. The function \( K_N \) is the “Nissan” ratio. At low speeds, the rear wheels are steered out-of-phase with the front wheels (i.e., \( K_N \) is negative) to enhance the vehicle maneuverability. At high speeds, the rear wheels are steered in-phase with the front
wheels (i.e., $K_N$ is positive) to enhance the vehicle lateral stability. However, the lateral forces generated by both the front and rear wheels counteract one another, and the response time of the vehicle’s yaw rate may deteriorate. To overcome this problem, we delay the steering of the rear wheel by $\tau_D$ seconds:

$$\delta_{re}(t) = K_N(U) \delta_{fc}(t - \tau_D).$$  \hspace{1cm} (6)$$

The delay time $\tau_D$ is on the order of 0.1 seconds. The parameters $K_N$ and $\tau_D$ in this “delayed” Nissan algorithm can be used to alter the steady-state and transient response characteristics of the vehicle, respectively. Numerous other open-loop 4WS algorithms have also been suggested. See, for example, Reference 18. However, open-loop algorithms were not used in our study.

- 4WSY Algorithm: This is a simple closed-loop algorithm with feed-forward of the front steering command and feedback of the vehicle’s yaw-rate:

$$\delta_{re} = K_1(U) \delta_{fc} - 1 K_2(U) r.$$  \hspace{1cm} (7)$$

Here, the variable $\delta_{fc}$ was defined in connection with the 4WSN algorithm. The variable $r$ is the filtered yaw rate of the vehicle. This closed-loop 4W algorithm, depicted in Figure 16, was the main focus of our study.

In equation (7), the feed-forward gain $K_1(U)$ chiefly alters the vehicle’s steady-state responses. On the other hand, the feedback gain $K_2(U)$ affects both the steady-state and transient characteristics of the vehicle. Both parameters must be selected with care. The rear steering angle increases monotonically with the magnitude of $K_2$. Since the maximum rear steering actuator excursion is typically bounded (say, not more than 10 degrees), the magnitude of $K_1$ must be selected within this physical constraint. On the other hand, feeding back the vehicle’s yaw rate can degrade the closed-loop stability of a four-wheel-steering vehicle. Care must be exercised to ensure that the damping ratio of the vehicle’s yaw mode is always above a pre-selected minimum level. Appropriately selected, these control parameters allow us to vary the lateral dynamics of the VDJV so that it emulates the response characteristics of a broad range of vehicles.

For simplicity, the control parameters $K_1$ and $K_2$ are not made functions of the vehicle’s forward speed in our study. In practice, they can be made functions of both the vehicle’s forward velocity and other vehicle measurements such as its lateral acceleration. Other closed-loop 4WS algorithms have also been proposed in the literature. \*19

Plots of steering wheel angle versus the vehicle’s lateral acceleration obtained from turn circle maneuvers, for four combinations of control parameters ($K_1, K_2$) are compared in Figure 17. In that figure, 4WS control algorithms that steered the front and rear wheels “in-phase” have positive $K_1$ and are denoted by “11” and “12”. On the other hand, 4WS control algorithms that steered the front and rear wheels “out-of-phase” have negative $K_1$, and are denoted by “01” and “02”. Plots that compare the understeer coefficients of the nominal two-wheel-steering vehicle, and the “12” and “02” four-wheel-steering vehicles are...
shown in Figure 18. For clarity, results obtained for the “11” and “01” four-wheel-steering vehicles are omitted in that figure. The following observations can be made from Figure 18:

- The understeer coefficient of the four-wheel-steering vehicle is increased by steering the rear wheels in-phase with the front wheels, and can be further increased by having a negative yaw rate feedback (with positive $K_2$).

- The understeer coefficient of the four-wheel-steering vehicle is decreased by steering the rear wheels out-of-phase with the front wheels, and can be further decreased by having a positive yaw rate feedback (with negative $K_2$).

In Figures 17 and 18, the two-wheel-steering vehicle is denoted by “2WS[Configuration 1]”. Results obtained for a second two-wheel-steering vehicle, denoted by “2WS[Configuration 11]” are given in Figures 19 and 20. The main difference between these two configurations is: all four tires used in the “Configuration 1” are 1) 195/75 (14 tires (that are used by the Toyota Van in Reference 10). For “Configuration 11”, the two front tires of “Configuration 1” are replaced by two 165/75 (14 tires (that are used by the Chevrolet S10 in Reference 10).
Turn circle maneuver results obtained with the second two-wheel-steering vehicle and its four-wheel-steering derivatives are given in Figures 19 and 20. In Figure 20, the second two-wheel-steering vehicle controlled by the "03" 4WS algorithm can generate negative understeer coefficient (i.e., oversteer). The emulation range of the VIY's understeer coefficient, estimated using results given in Figures 18 and 20, is depicted in Figure 21. The upper bound in that figure was obtained by adding 25% to the result obtained for the "12" four-wheel-steering vehicle (see Figure 18). The lower bound in that figure was obtained by subtracting 2.5 deg/g from result obtained for the "03" four-wheel-steering vehicle (see Figure 20).

The effects that 4WS control algorithms have on the vehicle's 90% rise time in J-turn maneuvers are fairly significant. The following observations can be made from Figure 22:

- vehicle becomes more responsive (with a smaller J-turn 90% rise time) if the front and rear tires are steered in-phase and with a negative yaw rate feedback (positive $K_2$). SCC results obtained for the "13" four-wheel-steering vehicle.

- vehicle becomes even more responsive if the stiffness of the front anti-roll bar is increased.
See results obtained for "14" four-wheel-steering vehicle.

- vehicle becomes less responsive (with a larger J-turn 90% rise time) if the front and rear tires are steered in-phase and with a positive yaw rate feedback (negative $K_2$), as well as using a steering actuator with a lower bandwidth of 4 Hertz (the nominal bandwidth of the steering actuator is on the order of 10 Hz). See results obtained for the "15" four-wheel-steering vehicle.

The emulation range for the V6TV's J-turn 90% rise time is depicted in Figure 23. The upper and lower bounds in that figure are obtained by increasing and decreasing, respectively, 25% of results obtained by the "15" and "14" four-wheel-steering vehicles that are depicted in Figure 22.

Results obtained from the Consumers Union Obstacle Course

Consumers Union obstacle avoidance course, depicted in Figure 9, was used to objectively evaluate the handling qualities of passenger vehicles during emergency double lane change maneuvers. Details of this obstacle avoidance course are defined in Reference 13. The V6ANJ, closed-loop crash avoidance option was used to determine the maximum speed at which the baseline V6TV (with 195/7514 Toyota Van tires) can successfully complete this double lane change maneuver. This analytical simulation was then repeated on two other V6TV variants: the first has 195/7514 Chevrolet S1 O tires and the second has 195/70.15 Samurai tires. The maximum speed was found using the Samurai tires, and was 52.7 km/hr. In Section 3.5.2.3 of Reference 14, we specified that the V6TV shall be able to successfully negotiate the Consumers Union obstacle course at all speeds below 55 km/hr.

Figure 24 displays the lateral versus longitudinal positions for the crash avoidance double lane change maneuver of the three V6TV variants with different tire models. As shown in that figure, all three V6TV variants can clear the corner of the re-entry lane, but only the variants with the S10 and Samurai tires can clear the obstacle cone. The V6TV with the Samurai tires is most "aggressive" because it can get back to the centerline of the re-entry lane in the shortest longitudinal distance. However, the vehicle trajectory beyond that "crossover" point is quite oscillatory. On the other hand, the vehicle trajectory obtained with the S10 tires, both before and after the crossover point is better damped. Time histories of the steering wheel angle, vehicle's lateral acceleration and slipslip angle, as well as tire
forces are given in Reference 15.

Concluding Remarks

A Variable Dynamic Testbed Vehicle concept has been proposed as a tool to perform driving-related human factors research. The goal of this study was to analytically investigate to what degree a VDTV with four-wheel steering can emulate the lateral dynamics of a broad range of vehicle models. Using a selected collocated actuated automobile as a baseline, our study indicated that this vehicle can be controlled to emulate the lateral response characteristics (including the vehicle's understeer coefficient and the 90% lateral acceleration rise time in a J-turn maneuver) of a fleet of production vehicles, from low to high lateral acceleration conditions. Also, the roll gradient of the baseline vehicle can be altered via changes made to the torsional stiffnesses of the front and/or rear anti-roll bars to emulate the roll stiffnesses of a fleet of production vehicles.

The levels of emulation can potentially be improved if the VDTV has both the four-wheel steering and steer-by-wire features depicted in Figure 25. With this steering configuration, the controller architecture given in (7) becomes:

$$\delta_{rc} = K_1 (U) \delta_{fe} + K_2 (U) r$$

$$\delta_{fe} = \delta_{fe} + K_3 (U) r$$

Here, the variables $\delta_{fe}$ and $r$ were defined in connection with the 4WSY control algorithm. Front and rear steering commands are given by $\delta_{fe}$ and $r$, respectively. The added emulation benefits that one can derive with this controller architecture are not confirmed in this study, but experimental results obtained from a vehicle fitted with a similar steering system have shown promise. The proposed VDTV, with both the steer-by-wire and four-wheel-steering features, will be an ideal testbed to verify results obtained by the Simulator Vehicle of Reference 3.

Acknowledgments

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Disclaimer

The discussion in the text of this paper reflects the opinion and findings of the authors, and not necessarily those of the National Highway Traffic Safety Administration.

References


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† Mailed information on these and other vehicle/tire parameters are available in Appendix E of Reference 10.